

# EDDIE JONES

12.29.22 Project Update

Dear Neighbor,

Happy Holidays! We're writing to share a brief update with you on the proposed plans for the 31-acre industrial site at the corner of Eddie Jones Way and Benet Road.

The former industrial building on the site was demolished last month so we could begin to clean up the soil contamination that resulted from its past use. This remediation work is currently in process and not part of the proposed warehouse project.

The comments and feedback from the Scoping Meeting in August are being incorporated into the technical studies for the Environmental Impact Report (EIR). The public will have the opportunity to review the Draft EIR in the Spring and provide additional comments.

In the meantime, we'd like to invite you to an informational meeting on January 17th at 6:30 p.m. After speaking with members of the community, we understand there is a desire to learn more about the anticipated traffic impacts, safety and circulation, air quality and environmental mitigation, and the project's alignment with the City's vision for the area. Members of the project team will present on these topics, as well as answer additional questions about the proposed plans and the City's review process.

We also understand the request for increased transparency, so we've volunteered to extend the notification boundary beyond what's required by the City. In order to accommodate the larger group, this meeting will be held virtually. **We hope you can join us!**

We're still early in the process and are looking to introduce ourselves to those of you who were unable to join us back in August, share our progress and proposed changes, and hear your feedback.

We know that the land planning process generates questions and concerns, so feel free to email us at [outreach@eddiejonesproject.com](mailto:outreach@eddiejonesproject.com) with comments or to request a meeting with a member of our team.

We look forward to meeting you.



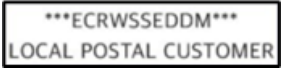
Adam Robinson (property owner)  
President  
RPG



**Eddie Jones  
Informational Meeting**  
Join us January 17, 2023  
from 6:30 - 8:30 p.m.

RSVP at  
[outreach@eddiejonesproject.com](mailto:outreach@eddiejonesproject.com)

A Zoom link will be emailed to you  
for your convenience.



# Project Milestones

We will be offering opportunities to provide feedback, ask questions, and learn more about the Project throughout the City's review and CEQA process. We encourage you to be part of the conversation. Our team is available for one-on-one and small group meetings or you can reach us by email at [outreach@eddiejonesproject.com](mailto:outreach@eddiejonesproject.com). We look forward to hearing from you!

start.

Jan. 2022 - Present

Planning and Design

The application review is an iterative process that can take several months and involve multiple application submittals. Each submittal incorporates project refinements in response to City comments and community feedback.

Aug. 2022

Info Mtg 1 + CEQA Scoping Mtg

The first info meeting was held on August 3, 2022. The meeting gave a brief overview of the project and provided the opportunity for public input on the scope of the Environmental Impact Report.

Nov. 2022

Community Outreach Begins

In November, we added a community liaison to the project team. The community liaison will be coordinating additional engagement opportunities and ensuring community feedback is shared with the technical team.



Jan. 2023

Info Mtg 2

RSVP at [outreach@eddiejonesproject.com](mailto:outreach@eddiejonesproject.com)

Q1 - 2023

Continued Community Outreach

Unable to join us on the 17th? Our team is available for one on one and small group meetings.

Spring 2023

Public Review of Draft EIR

In accordance with CEQA, the draft EIR will be available for public review and comment. All comments will be responded to in the final EIR.

Respond to Comments

Finalize EIR



Inform and Update

Join our email list to be notified of project milestones and upcoming meetings.

Fall 2023

Oceanside Planning Commission

finish.



Opportunity for public input